



Sandrine Dubois

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E m p l o y m e n t h i s t o r y

- 2009/2010 **Art Director at "Ubisoft thrid party EMEA" for the MMORPG Imagine town (Montreuil)**
Development of the artisitc direction already established. Design of UI, NPC, background and assets.
Follow up and coordination of a creative team in Montreuil and in USA, follow up of the licensing, data management.
- 2008/2009 **Flash designer and illustrator at "JWT / RMG connect" (London)**
Web design and online advertising for major brand Shell, HSBC, Tourism Ireland
Art direction for the Rimmel website, Pineapple and Canesten.
- 2007/2009 **Freelance illustrator for the Great Ormond Street Hospital (London)**
Art direction and design of 3 environments for 3 different departments.
- 2006/2007 **Freelance illustrator for the greeting cards company "Akadaisy" (London)**
- 2005/2007 **Head of animation and illustration at "2simple" for the educationnal software "Math City 1&2" (London)**
Illustration, animation, UI design and participation of the game conception.
- 2005/2006 **Graphic and web design for the film production company "Between the eyes" (London)**
Conception and creation of the identity: dvd cover, web site, logotype, stationnary...
- Illustrations for the fashion design company "Pop Soda" (London)**
Creation of a character representing the brand and illustrations for the clothes.
- 2003/2004 **Work placement at the game design company "Ankama" (France)**
Creation of pictograms and illustrations for the online multiplayer game www.Dofus.com
Graphic realisation of a whole world ("Bworks" world), Creation of instructions for the game.
- Flash designer at the theater company "Zapoi" (France)**
Conception and design of an interactive set.

E d u c a t i o n

- 2006/2007 **Obtaining M.A. illustration at the Camberwell College of Arts (London)**
Creation of a portfolio and realization of a project of Illustration for divinative cards "Oracle de Belline".
- 2004/2006 **Obtaining Ba (hons) Graphic Information Design, University of Westminster (London)**
Work on typography, photography, information and theoretical study on semiology.
Creation of posters, leaflets, poster, book and writing of a dissertation.
Development of communication skills (verbal/writing) presentation skills, team work:membership/leadership,
- 2003/2004 **Obtaining diploma in conception and realization in multimedia, Supinfocom (Valenciennes)**
Conception and realisation of a web site for an exhibition on alchemy.
Creation of an interactive and educative animation from a linear scenario.
Conception, graphic realisation and illustrations of a software for children : "Pliage-Image" (image folded).
- 2002/2003 **2nd Year in DEUG Fine Art (Rennes)**
Theoretical studies and realisation in fine art.
Studies of HTML language for the creation of an interactive work of art.
- 2000/2002 **Obtaining of BTS in visual communication (Chaumont)**
Studies and realisations in graphic design, publishing work, advertising and illustration.
- 1999/2000 **Obtaining of Baccalauréat STI Apply Arts (Rennes)**
Learning of the bases of creation in visual communication, design, architecture and fashion design.

A w a r d s & c o m p e t i t i o n s

- 2009 Short listed best English illustrator AOI
- 2007 BETT silver award for the educational software Math city 1 (London)
- 2006 "Truth be told" exhibition at the Waterloo Gallery (London)
- 2004 Graphic design award "coup de coeur" at the e-magicien festival (Valenciennes)
Award for the graphic design of the software I realised in 2004 "Pliage-image" (image folded).

S k i l l s & i n t e r e s t s

- computer skills Illustrator, Photoshop, X-press, In-design, Flash, Dreamweaver, and Soundforge (9 years practice PC & Mac).
- language French (mother language) Spanish (5 years study) Japanese (1 year study)